

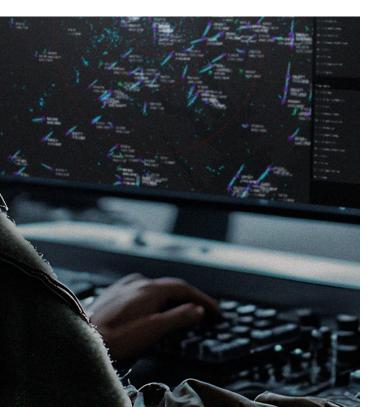


MISSION COMMAND INTERFACE

The operator-first user experience, proven in combat and trusted across the Joint Force.

Neo is Accelint's operator-first mission command interface – modular, composable, and proven in live operations. It accelerates time to field, reduces mission risk, and ensures critical systems work the way operators need them: under pressure, without fail.

Neo can be integrated into any mission system - whether built by Accelint or by another prime or integrator - making it a powerful accelerant for defense teams modernizing legacy workflows or developing new capabilities.



The Reality

Legacy interfaces slow decisions and overwhelm operators.

Custom builds are too slow. SaaS can't adapt fast enough.

Mission software needs to be faster, sharper, and operator-focused.

What We Built

A mission-tuned, operator-validated UX stack:

- Faster than custom builds.
- · Smarter than off-the-shelf tools.
- Designed with and for operators in real-world conditions

Key Advantages

- Rapid to Field Pre-built components cut dev cycles from months to weeks
- Mission-Tailored Modular from tactical edge to enterprise command centers
- Operator-Validated Codeveloped with warfighters, not locked to static requirements
- Mission-Hardened IL-4 certified, operational across ABMS/CBC2 domains
- System-Agnostic Open APIs connect with existing systems without vendor lock-in



Case Study: U.S. Air Force ABMS/CBC2

Challenge: Replace aging C2 interfaces to enable faster, joint decision-making.

Solution: Accelint delivered JERIC2O, a modern UI for Cloud Based Command and Control (CBC2), built on the Neo Mission Command Interface. Field-certified and supporting NORAD/NORTHCOM's Golden Dome for America (GDA) Mission, JERIC2O is now scaling CJADC2 effects across multiple Combatant Commands via the Tactical Operations Center Light (TOCL) framework.



info@accelint.com | www.accelint.com

